If you haven’t already, register now!

Pocket Studio as a special gift to the RTC community.

Once you have registered, check your email! All registrants receive an email from contact@realtimeconference.com with log in instructions.

Join our hosts Joanna Popper, Associate Director, Creative Technology Supervisor & VFX Designer at The Third Floor, Christiaan Cokas, Global Head of Virtual Reality for ESPN, and more!

#ImmersiveStorytelling
#RTC_2020
#DigitalHumans
#ArtificialIntelligence
#MachineLearning #GANs

We invite the community to contribute according to their means, and we still offering a free option for those who can’t support us financially at the moment.

TOP PANEL DISCUSSIONS

Vehicles and VR: An In-Car Entertainment Foundation is Coming

Mr. Marshall, PhD.

Creative Director

Haiba LLC

Focus: Interactive Entertainment

Real-time, interactive, collaborative virtual reality experiences that are designed to be used in a car while still driving.

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TOP PANEL DISCUSSIONS

Perlin Discusses the Future of Real-Time in Experimental Narrative

Mr. Perlin

Director & Professor

NYU Future of Entertainment Lab

Focus: Real-time technologies in creative storytelling

Andrew Perlin

Professor

NYU Future of Entertainment Lab

Real-time technologies in creative storytelling, including virtual and augmented reality, will enable new forms of narrative that transform the way audiences engage with content. These technologies allow for new forms of narrative construction that enable the audience to be partners in the creation of the story. This session will explore the possibilities of real-time technologies in creative storytelling, including virtual and augmented reality.

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