The May 4th RealTime Conference will start soon!

Together, we’ll explore the most advanced Real-time tools, technologies and practices that are changing the way we live and do business:

- IKEA’s progress in real-time
- The Convergence of Visual Effects and Reality
- Visual Storytelling with Holograms
- Teleporting people and objects via 3D

... and more!

The May 4th RealTime Conference will start soon! A virtual event designed to bring together leaders from a wide spectrum of industries, including visual effects and feature film production, virtual production, volumetric capture, and leading visual effects and feature film production leaders to discuss USD’s applicability to real-time focused pipelines, what benefits it can bring and what benefits it could bring in the future.

The Convergence of Visual Effects and Reality

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Real World in Real Time

Real World in Real Time is a 4-hour deep dive into the application of USD in the context of real-time focused pipelines. It is a panel discussion with leaders from leading visual effects and feature film production companies, virtual production facilities, as well as in some real-time and gaming facilities, as well as in some real-time and gaming environments.

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Our Proud Partners

For more information, visit our website or contact contact@realtimeconference.com with log in instructions.

Once you have registered, check your email! All registrants receive an email from us with login instructions. If you haven’t already, register now. Together, we’ll explore the most advanced Real-time tools, technologies and practices that are changing the way we live and do business.

Join us for the May 4th RealTime Conference and be a part of the future.