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Join us April 6 & 7 for the first virtual #RealTimeConference

FREE REGISTRATION IS NOW OPEN!

[Register Now](#)

For the first time, The RealTime Conference brings together cross-industry pioneers from around the globe to explore and propel the transformative impact real-time is having on Art, Technology, Business, and Society.

RealUniversal

Real-time is not just about technology! In fact real-time tools and applications are transforming the way we live and do business across multiple industries. Crafting real and virtual architecture in real-time, engaging customers with interactive experiences, utilizing real-time pipelines in films and the making of digital humans... Undoubtedly, there is a real-time application for you out there!

RealInternational

Whether you'll be joining us from East Coast, West Coast, Europe, the UK, New Zealand... [our virtual program](#) includes live content tailored to your time zone!

RealInspirational

This is your opportunity to be part of our growing online community and hear industry leaders and innovators from *Epic Games, sHoP Architects, Google, Morphosis Architects, Facebook, Spatial, Adobe, Activision, Daimler, Weta Digital, Digital Domain, Pixar and more* discuss advances, practical applications and the future of real-time technology across several major markets.

RealInteractive

Live panel discussions, keynotes, Q&A sessions, and networking breaks will offer the opportunity to interact directly with our top-tier speakers. This is not one of those monotonous online conferences you play as a background music, we are creating fully virtual dynamic content, test & learning together with our community. There will even be a Virtual Speakers Lounge!

"The RealTime Conference is about shaping the future."

In the current unprecedented crisis, and in the spirit of fellowship, community, solidarity, and faith in the future, we are waiving all registration fees, and invite you to join us, at no cost, at the RealTime Conference in real-time online.

[Register Now](#)

REGISTER FOR FREE WITH THE COUPON CODE "RTC2020FREE"

Don't miss out on **Paul Debevec, Senior Staff Engineer at Google VR's** inspirational keynote about *"Future Directions in LED Lighting Reproduction"*; **David Morin, Industry Management, Media & Entertainment at Epic Games and Executive Director at Academy Software Foundation**, will present *"RealTime for all Markets and virtual production in Film and TV, with a special section on The Mandalorian"*. Join the panel discussion about *"How to address the current climate and what studios, producers and companies could do to combat this in the future by making the most of real-time technology"* with **Ed Ulbrich, former CEO of Digital Domain and Method Studios, Rick Stringfellow, Principal Art Director at EA CREATE and Chris DeFaria, Founder at Keylight!**

[Discover our full program here.](#)

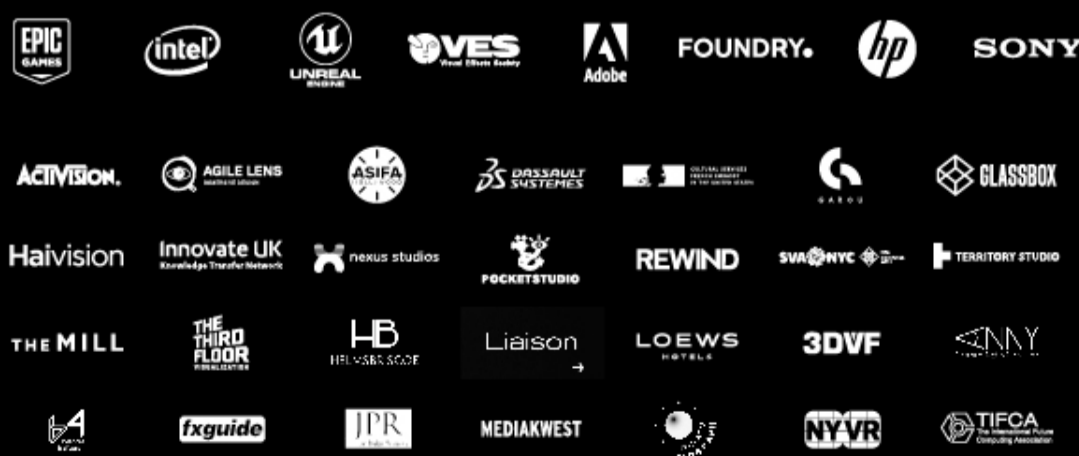
All sessions are open to the public, and best of all, registration is free.

Follow us on social media to stay up-to-date with our latest news:



#RTC_2020

OUR PROUD PARTNERS



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